

Rules:

1. **NO ALCHOL IS PERMITTED IN THE PLAYING FIELD OR DUGOUT. IF ANY TEAM IS FOUND WITH ALCHOL IN THE FIELD OR DUGOUT THE UMPIRE WILL FORFIET THE GAME 7-0 FOR THE TEAM PENALIZED.**
2. **UMPIRES DECISION IS FINAL.** Anyone arguing the umpires call could be thrown out of the game, and possibly the tournament.
3. The minimum number of players needed to start and finish a game is nine (9). Less than nine (9) shall result in forfeit of the game. Teams starting with nine (9) players may not enter the tenth (10) player until the end of the inning in progress.
4. All teams must have at least 4 females on the field at all times and at least 9 players in total with no more than 12 players in the batting order:
  - if you bat 9 players you must have at least 4 girls, and no more than 5 guys.
  - if you bat 10 players you must have at least 4 girls, and no more than 6 guys, or 5 girls 5 and guys.
  - if you bat 11 players you must have at least 5 girls, and no more than 6 guys.
  - if you bat 12 players you must have at least 5 girls, and no more than 7 guys, or 6 girls 6 and guys.Batting order must alternate gender until all girls have batted.
5. The 10 run rule will be in affect after the 5<sup>th</sup> inning.
6. Each game will render a plus/minus of no more than 7 regardless of the score.
7. Any glove (trapper, catcher's mitt, etc.) may be used by any player in any position without penalty.
8. No metal cleats.
9. **After 4 consecutive balls batter goes to second base, and next batter hits.**
10. When a ball goes out of play a runner will receive 2 bases from the time of the throw.
11. 2 points will be awarded for each win, 1 point for a tie. Standings will be determined first by Points, secondly by +/-, and thirdly by head to head record.
12. There is a grace period of ten (10) minutes for all games. Please do not abuse this. If a team does not have enough players to play a game, then that team has to forfeit the

game after the ten (10) minutes. In the case that either team does not have enough players, then both teams have to forfeit the game after the ten (10) minutes.

13. The safe line at home plate is in effect. The base runner is not allowed to touch home plate, as it is the sole property of the fielding catcher. The runner must be across the safe line, with their foot down across the line, before the ball reaches home plate to be safe. If the ball arrives at home plate before the runner crosses the line, or if the runner is tagged by a player in possession of the ball before crossing the line, the runner is out. If a runner touches home plate, or even on a homerun, the runner is out.
14. The commitment line is in effect. Once the runner has crossed that line with one (1) foot the runner has to continue to home plate and cannot go back to third (3<sup>rd</sup>) base. Then rule #11 is in effect.
15. Each team is only allowed one (1) homerun per inning. After the homerun is counted, any other homeruns hit in the air over the fence that inning will be counted as an out.
16. Batters can use whatever bat they choose. (ASA or Non ASA approved)
17. In the case of a tie between teams records for seeding of playoffs. The runs for and against will be used to determine seeds.